### eur PLANET 2024 Research Infrastructure

### Geology & Planetary Mapping Winter School

# QGIS overview and short demo

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This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 871149.



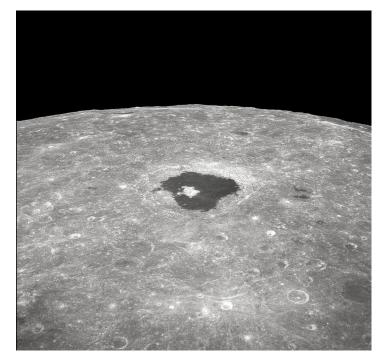
## Data for QGIS demo

The dataset:

<u>Mappy + Trafficability</u>

### https://bit.ly/gmap\_trafficability





https://en.wikipedia.org/wiki/Tsiolkovskiy\_(crater)





### Traditional cartography Planetary geologic maps in the paper domain



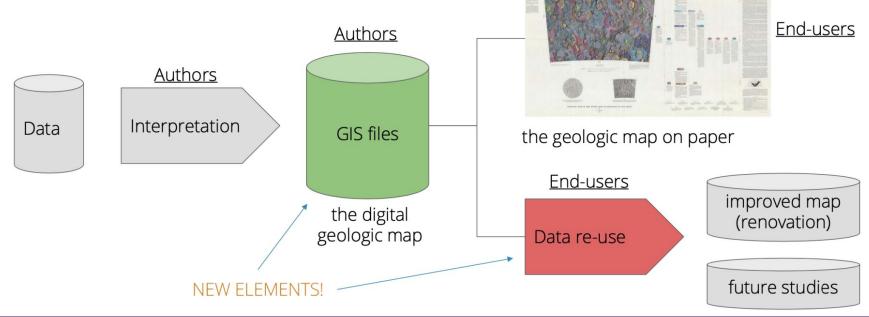
final product: the geologic map on paper





## Digital cartography

...And in the digital domain





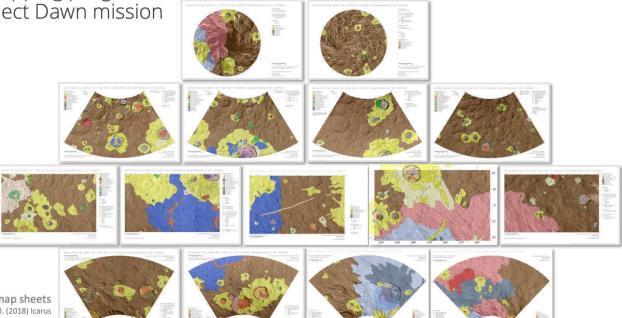


# Mapping projects

Systematic Ma	apping Programs	Single map sheets		
funded by NASA and coordinated by USGS Venus, Lunar, Mars Galilean Satellites	within different missions, e.g. Saturn satellites (Cassini data) Vesta and Ceres (Dawn data)	within scientific research questions/tasks local, regional, global maps		
Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1      Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: Section 1.1    Image: S				
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# Systematic mapping

Systematic mapping programs mapping project Dawn mission (Ceres)

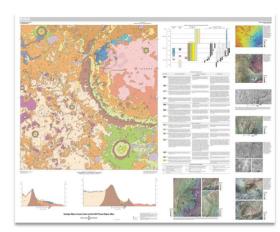


Unified map of 15 single map sheets e.g. Williams, D. et al. (2018) Icarus

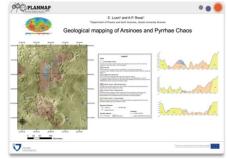




# Single map sheets



Geologic map of Jezero Crater (Sun and Stack, 2020)



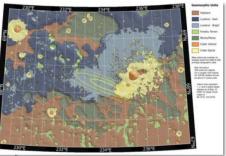
Morphostratigraphic map of Arsinoes Chaos (Luzzi et al., 2020)



Geomorphologic Map of the Hale and Bond Crater Region, Mars (Albertz et al., 2008)







Phoenix landing site map as of May 19 (2008)

## GIS: geographic information system

A geographic information system (GIS) is a system designed to capture, store, manipulate, analyze, manage, and present all types of geographical data. [1]



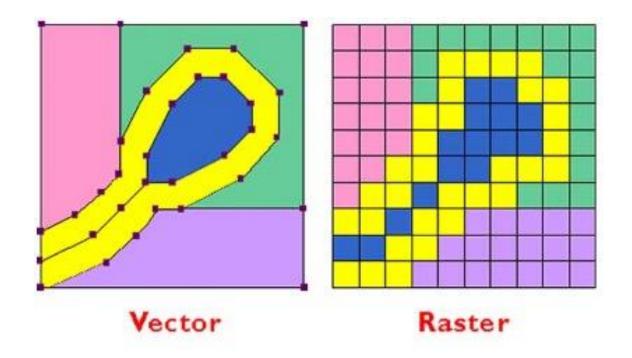


[1] https://researchguides.library.wisc.edu/GIS





## Vector and Raster Data Models







## Raster

Image



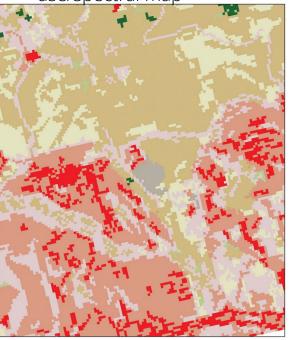
Raster: a matrix of pixels of a given size

Size n the ground is defined as raster resolution (e.g. meters/pixel)

Rasters can represent:

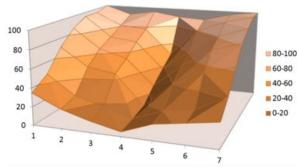
- Images
- Altimetry
- Classes
- Any other quantifiable property

#### Multispectral/classified E.g. classes of land use/spectral map



Topography

100	90	95	90	88	96	100	
95	81	78	49	80	92	100	
95	72	68	38	61	81	92	
86	64	55	26	52	72	82	
70	50	45	12	40	55	63	
47	26	18	8	20	25	42	
35	21	12	5	17	22	27	



https://serc.carleton.edu/download/images/36309/raster\_dem.v3.pr



Images: https://saylordotorg.github.io/text\_essenti als-of-geographic-information-systems



## Vector

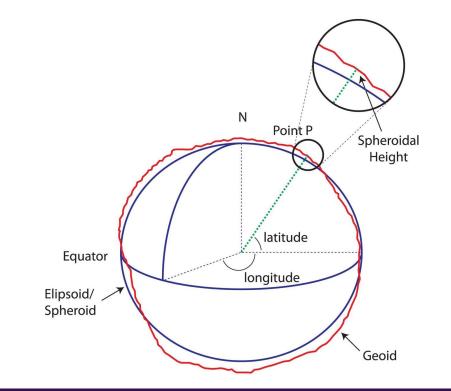
Vector spatial data:

Legend MULTIPOINT INPUT Points \_ Well Lines Geologic Map Legend — Features Total: 346, Filtered: 346, Selected: 0 \_ . . . 8 😑 🖸 🔩 🍸 🔳 🍄 (N River (polylines) 23 fid 3 = \* + Update All fid unit name Lake 206 Graben Polygons -205 Graben 204 Impact Crater (areas) 203 Impact Crater LINE INPUT 202 Impact Crater 201 Impact Crater 200 Impact Crater Additional 199 Impact Crater 198 Impact Crater information can be 197 Impact Crater 196 Impact Crater stored in their 195 Impact Crater 12 ٠ 194 Impact Crater attribute table POLYGON INPUT 193 Impact Crater 14 192 Graben 3 🔳 Show All Features 2 km





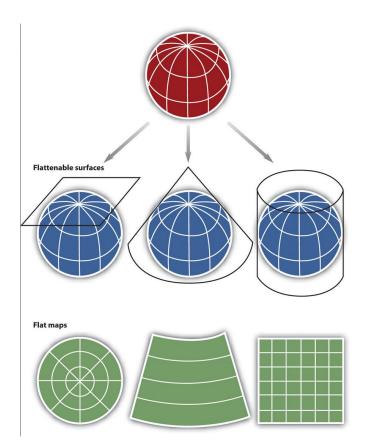
## Ellipsoidal approximation



For cartographic purposes the shape of planetary bodies is approximated to a reference spheroid or ellipsoid, which approximates the real shape of the object, the geoid







# Map projections

Mathematical formulas used to transform the spherical three-dimensional earth into two-dimensional planar surfaces.

Map projections introduce distortions in distance, direction, and area.

For this reason choosing the right map projection for your project is important



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ttps://saylordotorg.github.io/text\_essenti s-of-geographic-information-systems



## CRS - Coordinate Reference System

### **Defines**:

- The ellipsoid used to approximate the body
- The projection used to transform the 3D coordinates of a point on the ellipsoid to its 2D map view.
- Additional parameters: unit of measure used, reference meridian, etc...

#### Examples of Proj4 definitions of CRSs for Mars

+proj=eqc +R=3396190 +units=m [Equirectangular projection, spheroid with radius 3396190 m, unit meters]

+proj=longlat +a=3396190 +rf=169.894447223612

[latitude and longitude "pseudo" projection, ellipsoids with minor axis 3396190 m and reverse flattening (1/f) 169.895 ]

CRSs also have EPSG codes: E.g. epsg:4326 Corresponds to WGS84 longlat (Earth): +init=epsg:4326 +proj=longlat +ellps=WGS84 +datum=WGS84

Find out more at <a href="https://proj.org/usage/projections.html">https://proj.org/usage/projections.html</a>





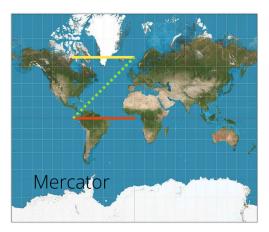
# Measuring distances

Ellipsoid-projected distances vs cartesian distances

On QGIS > 3.14 you might experience some issues on measuring projected distances on planetary CRS. Not a big problem for the school.







Credits: Google Earth, Wikimedia

https://paldhous.github.io/ucb/2016/dataviz/week9.html





### QGIS demo: outline

QGIS

#### • QGIS overview (Luca)

- The interface: quick overview: panels, toolbars (open advanced digitizing options), settings and menus
- Quick look at the QGIS project, project folder, mouse interaction

#### • Mapping project creation from scratch (Ric)

- Loading rasters: styling and properties of DTMs and imagery (styling transfer)
- CRS: project and layer CRSs
- Bookmarks and Decorations
- Creating vector layers: types of vector data and fields, exemplary creation of points, lines and polygons.
- First steps in geometry creation: Add Point/Line/Polygon Feature and populate fields.
- Attribute table
- Saving as project. Optional: see what happens on moving resources.
- Measuring Distances, Identify Features tool, features selection

#### • Map editing (Luca)

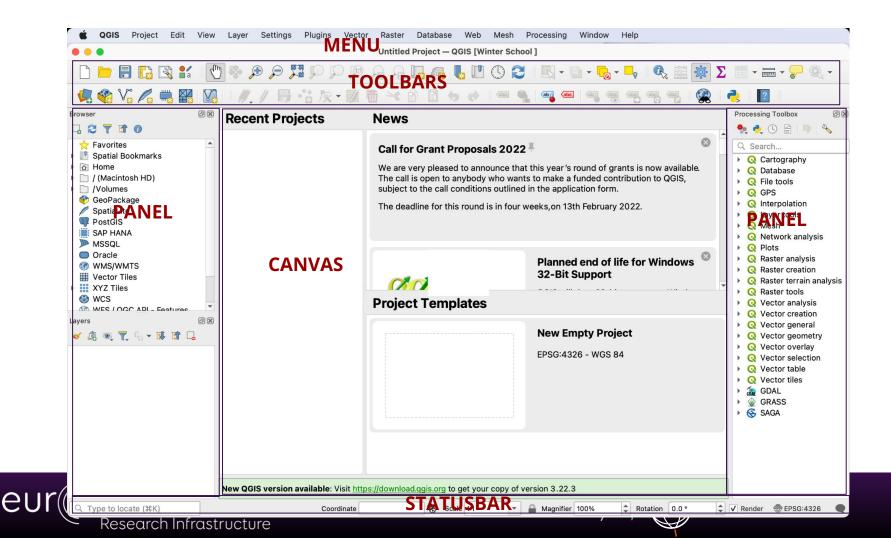
- Editing point layer: Node Moving (Vertex tool), selecting and deleting, the attribute table, saving layers
- Editing line layer: Node Editing (Vertex tool), selecting and deleting a line and nodes, Split Features
- Editing polygons
- Advanced: using Snapping
- Advanced: setting the forms for attribute inputs
- Styling vectors using the fields
- The processing toolbox, execution of algorithm: Add Geometry Attributes and view of the attribute table
- Advanced: more on the attribute table: creating new columns, editing and selecting

#### • Plugin manager (Ric)

- The interface, search bar, local installation from .zip, experimental
- о Марру
- o qProf
- qgis2threejs







## Useful links

- QGIS official documentation
  <u>https://docs.qgis.org/3.22</u>
- Mappy plugin
  <u>https://github.com/europlanet-gmap/mappy/releases</u>
- Books

https://qgis.org/en/site/forusers/books/index.html



